

Some information on this page is only available in Dutch

SANDIPAN NATH

Are you sure they are your feelings?

Sandipan Nath (India, 1991) is an artist and educator based in the Hague, specializing in multimedia installations, sound art and audiovisual performances. In his artistic practice, Nath explores his own emotional landscape and personal relationship to technology and faith, of material and immaterial worlds.

WEBSITES

Artist Website

www.sandipan.nl

Artist Collective Website

www.touchystudios.com

SOCIAL MEDIA

www.instagram.com/sandipan_

MEMBER OF ARTISTS' INITIATIVE/COLLECTIVE/INCUBATOR

Touchy Studios

EDUCATION

2018 - 2020 Master Industrial Design Den Haag,
Koninklijke Academie van Beeldende
Kunsten diploma

2011 - 2015 Electronics and Communication Engineering
National Institute of Technology, Silchar -
India diploma

EXHIBITIONS

2025 Roots Film Festival Filhuis Den Haag Den Haag,
Netherlands Original soundtracks, sound design, mixing
and mastering for Mathieu Rynwalt's movie 'Au Fond du
Ciel' filmhuisdenhaag.nl/films/roots-7-peaks-and-passages
Group

2025 Telling me, telling you Buitenplaats Brienoord
Rotterdam, Netherlands What if the chatbots we trust
for advice have a hidden agenda for us? What kind of
conflicts arise when we depend on machines to talk to
nature for us? This performance by philosopher and
interspecies linguist Samar Nasrullah Khan, multimedia
artist Sandipan Nath and cultural resilience researcher
and musician Isla Greenwood uses new technologies to
gather multiple voices of the island in a dialogue that
one can spectate on.
www.instagram.com/p/DG0yIR5sRMa/
Group

2023 Imaginary Terrains Instrument inventors initiative The
Hague, Netherlands Imaginary Terrains invites South
Asian artists and researchers to collect and compose
thoughts and memories of an unclear dissection of the
subcontinent: of relics of an erased history, of the pencil
that scattered the soil, of the soil that dissolved our
grandmothers grave into the river, of the river that cries
when the ■■■■■■■■■■ (mechhobhoot) arrives, of
longing for the whispers that lie in the trunk of the lace-
fita hawker.
instrumentinventors.org/agenda/%E0%A6%95%E0%A6%BE%E0%A6%B2%E0%A7%8D%E0%A6%AA%E0%A6%A8%E0%A6%BF%E0%A6%

PROJECTS

2025 Au Fond Du Ciel Sandipan Nath Ghent,
Belgium sandipan.nl/Au-Fond-Du-Ciel-2025 Inspired by the tradition of landscape
photography and driven by the filmmaker's
desire to learn from a place, 'Au Fond du
Ciel' explores the uneasy coexistence of
human ambition in an inhospitable
landscape. Shot without the use of drones
or any form of aerial photography in the
Parc des Ecrins, France with the mythical
mountain, La Meije as its focal point, the
film questions the illusion of human
dominance, revealing both the persistence
and fragility of our place in an environment
that ultimately remains beyond our control.

2025 Telling you, telling me Sandipan Nath
Rotterdam, Netherlands
sandipan.nl/Telling-you-telling-me-2025
What if the chatbots we trust for advice
have a hidden agenda for us? What kind of
conflicts arise when we depend on
machines to talk to nature for us? This
performance by philosopher and
interspecies linguist Samar Nasrullah Khan,
multimedia artist Sandipan Nath and
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	%E0%A6%B0%E0%A7%87%E0%A6%96%E0%A6%BE-kalponik-rekha-imaginary-terrains/Group	2025	Ballet Stochastique Sandipan Nath Amsterdam, Netherlands sandipan.nl/Ballet-Stochastique-2025 Ballet Stochastique is a transmedia experiment that realises a living dialogue between past and present by adapting Geroge Antheil's Ballet Mécanique — a landmark work of industrial-era automated music — through analogue and digital circuits. Here, a player piano's internal suction — its very 'breathing' — becomes an active participant, shaping and reshaping the score through a network of stochastic processes. The composition is improvisational, meaning it resists fixed form, unfolding as an interplay of chance and control that mirrors the entanglement of historical automation and contemporary generative systems. Situated within a posthuman framework, Ballet Stochastique gestures towards the spectral presence of machines exploring how automation resonates with cultural histories of disembodiment and displacement.
2023	Terra Libera. Whose is the (flat)land? Rijksmuseum Twenthe, Netherlands In the public event 'Who Owns the (Platte)land', Rijksmuseum Twenthe explores how people have cultivated the land and made it useful for themselves in the past centuries, and what the consequences of this are today. 'Who Owns the (Platte)land' consists of three exhibitions, artistic research and an extensive programme of activities. This accompanying publication contains an overview of the various exhibitions and the works on display. In addition, various essays discuss the theme of the project and the artistic research carried out by various artists within the framework of the project. www.rijksmuseumtwenthe.nl/content/3494/en/tentoonstelling-1-terra-libera Group		
2023	Ways of Landmaking + Quantum Reading The Grey Space in the Middle The Hague, Netherlands 'Ways of Landmaking' asks what if we treat ourselves as land whose gestures are being harvested? For centuries the gestures of cows, farmers and the soil made landscapes into the lush meadows we are slowly but surely ceasing to admire. Massive transitions in our food systems will retire their bodies and welcome a new historic chapter of "land-building". But our bodies, and the gestures with which we used to imagine and design our lives with the land have been largely displaced by technologies. How can we retrieve these gestures that our bodies no longer perform? How can we learn new ones? thegreyspace.net/program/sandipan-nath/Solo	2023	DataTone Sandipan Nath The Hague, Netherlands sandipan.nl/DataTone-2023 In this participatory audiovisual performance, visitors are encouraged to readout various English language texts into a microphone. A machine learning model tries to classify and categorize their voice, tonality and accent in an attempt to produce a speech profile for every word uttered. At the same time, the performer(s) hacks into various inaccessible online archives and databases in an attempt to retrieve accent and speech related materials. A live audiovisual composition created through archival and machine learning imaginations.
2022	The New Current - Rotterdam Art Week 2022 Max Euwelaan 31 Rotterdam, Netherlands The New Current is a platform for talented young artists that goes beyond solely presenting artworks and focuses on opening up the art world for a new generation. www.thenewcurrent.org/Group	2023	Ways of Landmaking Sandipan Nath The Hague, Netherlands sandipan.nl/Ways-of-Landmaking-2023 Ways of Landmaking asks what if we treat ourselves as land whose gestures are being harvested? For centuries the gestures of cows, farmers and the soil made landscapes into the lush meadows we are slowly but surely ceasing to admire. Massive transitions in our food systems will retire their bodies and welcome a new historic chapter of "land-building". But our bodies, and the gestures with which we used to imagine and design our lives with the land have been largely displaced by technologies. How can we retrieve these gestures that our bodies no longer perform? How can we learn new ones?
2022	School for MultiSpecies Knowledges Zone2Source Amsterdam, Netherlands The Amstelpark becomes an alternative learning environment in which artists, designers and researchers from various disciplinary and cultural backgrounds come together to search for practices, knowledge and technologies that emerge from post-humanist and post-anthropocentric discourses to rethink the relation we have to our environment. What tactics do we need for – as philosopher of science Isabelle Stengers calls it – an 'ecology of practices', in which multi-sensory embodied knowledge and care become part of our relationship to nature again? What do we actually mean by embodied knowledge and multi-species communities—how do you do that, how does that feel, what does it take, and what behaviors and experiences are part of it? We experiment in the park and use rhythm analysis (often applied in urban planning) as an alternative method to tune in to the different rhythms of living organisms. As a previous location for an international horticultural exhibition, the Floriade of 1972, the Amstelpark is the perfect place to learn new stories, experiences and practices for nature-cultures. zone2source.net/en/event/exhibition-programme-school-for-multispecies-knowledges/Group	2022	Machines for Self Care Sandipan Nath The Hague, Netherlands sandipan.nl/Machines-for-Self-Care-2023 With 'Machines for self care', Sandipan develops Samar's philosophical fieldwork "Listening, with dairy cows" where they learn to harness muted human sensory capacities to access the conversations that cows have amongst themselves and with their environments. Using metaphors, parables and vicarious encounters with the farms' rhythms, the work involves viewers in forms of expression possible at farms.
2021	Ocean Bloom - Tryday V2_Lab for the Unstable Media Rotterdam, Netherlands Making use of 4DSOUND software, the installation explores spatial sound as a medium for accessing hearing underwater. Using sound holograms as dimensional objects in space, the work invites visitors to experience spatial depth and	2021	Ocean Bloom Sandipan Nath Den Haag / Rotterdam, Netherlands stimuleringsfonds.nl/nl/toekenningen/ocean_bloom/6463/

dimensionality in all directions, as in an underwater sonic environment. Together with composer and media artist Sól Ey, Sandipan Nath seeks to address the possibility of uncomfortable sounds and disturbances to overcome the decentralization of human primacy, opening up to nonhuman and material agencies. v2.nl/events/tryday-sandipan-nath-ocean-bloom/?searchterm=ocean%20bloom
Solo

2020 The New Intimacy Dutch Design Week 2020 Eindhoven, Netherlands nterference 53°N,42°E is a research project dealing with human generated underwater noise pollution in the North Sea. With three different iterations (v1.0, v2.0 and v3.0), it focuses on different multimedia and multisensory ways to represent and experience the chaotic underwater sonic environment. ddw.nl/en/programme/personal/3904/interference-530n420e
Group

2020 KUNSTAVOND XL: SUMMER SESSIONS 2020 v2_Lab for the Unstable Media Rotterdam, Netherlands nterference 53°N,42°E - (v2.0) focuses in particular on shipping noise which directly overlaps the frequency band of acoustic communication used by many marine animals. Using recordings made near the shores of Texel, Interference 53°N,42°E aims to produce indicative data for mapping the distribution and directionality of continuous underwater noise in the North Sea v2.nl/archive/works/interference-53degn-42dege?searchterm=interfe
Group

Making use of 4DSOUND software, the installation explores spatial sound as a medium for accessing hearing underwater. Using sound holograms as dimensional objects in space, the work invites visitors to experience spatial depth and dimensionality in all directions, as in an underwater sonic environment. Together with composer and media artist Sól Ey, Sandipan Nath seeks to address the possibility of uncomfortable sounds and disturbances to overcome the decentralization of human primacy, opening up to nonhuman and material agencies.

2020 INTERFERENCE 53 N,42 E - v2.0
V2_Institute for the Unstable Media and Nederlands Instituut Voor Beeld en Geluid Den Haag / Rotterdam, Netherlands v2.nl/archive/works/interference-53degn-42dege?searchterm=interfe As visitors interact with the installation, their movement data is fed into a custom ambisonic sound engine which creates a three dimensional sound field based on spherical harmonic expansions of the field. With an 8-channel 3D surround sound and full HD projectors, a real-time space mapping is created. The soundscape generated by the interaction is a unique culmination of polyrhythmic marine bioacoustics and human generated noise recorded near the shores of Texel. By intertwining space, sound and image, the installation makes an appeal to create an embodied feeling of the noise pollution marine animals experience everyday.

2020 INTERFERENCE 53 N,42 E - v1.0 Sandipan Nath Den Haag, Netherlands graduation2020.kabk.nl/students/sandipan-nath Interference 53°N,42°E is an interactive and immersive audio-visual installation that uses the metaphor of ship traffic in the North Sea to critically investigate the effects of anthropogenic underwater noise pollution. The work focuses on shipping noise in particular which directly overlaps the frequency band of acoustic communication signals used by many marine animals. The coordinates in the name is the location (Texel, Netherlands) where the noise were recorded over the course of 2 years starting January 2018.

INTERNATIONAL EXCHANGES/RESIDENCIES

2024 Berlin School of Sound Berlin, Germany "Generative Music Production in Max and Max for Live" offers a unique opportunity for sound artists, musicians, and electronic music producers to immerse themselves in the world of algorithmic composition and interactive sonic environments. It is designed to foster experimentation and innovation in generative music. Participants will delve into the intricacies of Max/MSP and Max for Live, learning to create dynamic and evolving musical systems that can generate unique compositions in real-time. The program will encourage artists to push the boundaries of

COMMISSIONS

2025 Dancing in the Frame Next Nature Museum Eindhoven, Netherlands More and more young people move within the small frame of their phone screen, especially on TikTok. Even while dancing, they unconsciously stay within an imaginary frame to create the perfect video. Dancing in the Frame brings this to life. Step into a life-sized phone and experience the limits of the digital frame yourself. Sensors in the frame detect when you move beyond the edges and trigger a signal. This way, you'll feel how your freedom is restricted by the screen—even when you think you're moving freely. nextnature.org/nl/museum/digital-wellness-center finished

	traditional music production, exploring how code and algorithms can be harnessed to create ever-changing sonic landscapes. www.berlinschoolofsound.com/	2022	Into Thin Air Stichting Schemerlicht Nijmegen, Netherlands Into Thin Air, a mixed-media sculpture that forms an urban air archive and floating microbial ecosystem. It consists of an impressive curtain of thousands of petri dishes that represent a cross-section of layers of air. Hidden in the layers are dishes with agar that capture invisible particles in the air and thus represent the microbial footprint of the Goffertpark. By making this shared reality visible, visitors become aware of the invisible pet animals that constantly surround us. That sheds new light on the relationship between our bodies and our environment, allowing us to rethink what it means to be human. schemerlichtfestival.nl/ finished
2022	Zone2Source Amsterdam, Netherlands The School for MultiSpecies Knowledges is a multi-year project organized by Zone2Source with Irina Shapiro from Open Set . Together with participants and the public, the School explores new learning environments to rethink our relationship with other organisms and the consequences for the way we live together. The results will be bundled into an exhibition and a series of workshops and discussions. The previous edition of the School for MultiSpecies Knowledges took place on May 27, 2021 for day #1 , and June 28, 2021 for day #2 . The next School for MultiSpecies Knowledges will take place during the Shadow Floriade from May 16 – July 3, 2022. The open call for the School is currently open , click here for more information and the application criteria. zone2source.net/en/school-of-multispecies-knowledges-2/	2021	Data West 2021 Tante Netty Eindhoven, Netherlands Data Art commissioned for a Social Design project in the district of Woensel West, Eindhoven. tantenetty.nl/project/open-call-data-west/
		2021	Spatial Audio Toolkit - Immersive Environments Redrum Bureau B.V. Ede, Netherlands As part of Bouwen aan talent 2021 programme (Stimuleringsfonds Creatieve Industrie) together with Redrum Bureau, Sandipan is building tool-sets to create large textured soundscapes that explore space, movement, and interaction. As part of the research track, he is also exploring the use of gestural control to create improvised spatial audio experiences. The goal is to develop a multi-use platform for interactive audio-visual installations for a wide range of applications in museums, learning environments and commercial spaces. www.redrumbureau.com/
2020	Summer Sessions, Network for Talent Development [V2_Lab for Unstable Media & MoTA] Rotterdam, Netherlands The Summer Sessions are short-term international art and technology residencies for emerging artists and designers. A network of cultural organizations all over the world sponsors and hosts the residencies. v2.nl/events/summer-sessions-2020		

PUBLICATIONS

2024	Listening: a Research Method in Art and Design Book KABK Lectorate Design Alice Twemlow The Hague, Netherlands issuu.com/kabk/docs/lectorat_kabin_listen_pub_issuu_rgb_single_page/196 The 240-page full-colour publication, designed by Niels Schraderand edited by Alice Twemlow, contains a rich array of essays, Q&As, and project reflections contributed by members of the extended KABK research community who have met and discussed the content at Design Lectorate Research Clubs during the previous year.
2022	The interactive installation by Jeroen Snik and Sandipan Nath Catalog Stimuleringsfonds Creatieve Industrie Jeroen Junte Rotterdam, Netherlands

REVIEWS

2023	Ocean Bloom, light and sound deep immersion Magazine Neural Italy neural.it/2023/04/ocean-bloom-light-and-sound-deep-immersion/ This Neural.it article reviews Sandipan Nath's "Ocean Bloom," an immersive light and sound installation. It explores how the project creates a deep sensory experience, delving into the intersection of art, technology, and environmental awareness through sonic allegory.
2020	Video interview with Sandipan Nath about his 2020 Summer Sessions project. Website v2_Lab for Unstable Media Rotterdam, Netherlands vimeo.com/469710933 Sandipan Nath talks about his project Interference 53°N,42°E - v2.0 and his experience with 2020 Summer Sessions Residency at v2_Lab, Rotterdam

AWARDS AND GRANTS

2025	Kick-start Grant Scheme Stimuleringsfonds Creatieve Industrie
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SECONDARY ART-RELATED ACTIVITIES

2022 - 2022	Steering Committee - Soundings 2022, Akademie der Künste Berlin On-going
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	Rotterdam, Netherlands To conduct preliminary research for project Ballet Stochastique	2021 - 2021	Curation - Lecture Series - Origin and ideologies of design by Master Industrial Design Department, Royal Academy of Arts, The Hague On-going
2023	Maker's Scheme - Ways of Landmaking Gemeente Den Haag The Hague, Netherlands The "Makersregeling Gemeente Den Haag" is a grant program that supports artists and performers in The Hague by providing financial resources to foster their artistic development under the guidance of a cultural organization.		
2023	Quantum's Got Talent Waag Futurelab Amsterdam, Netherlands Quantum's Got Talent aims to explore connections between music, sound and audiovisual art and quantum physics through artistic experimentation, resulting in live performances, exhibitions, installations and other types of interactions with Dutch audiences.		
2023	Talent Development Scheme Creative Industries Fund, NL Rotterdam, Netherlands For the artistic and professional development of emerging designers and makers active in the field of design, architecture or digital culture and the cross-overs between them.		
2023	PRO Research - Machines for Self Care (sinds 2004) Stroom, Den Haag The Hague, Netherlands A meeting with a linguist that listens to cows inspired Samar to conduct fieldwork at Utrecht local dairy farm. Amongst many lessons from the dairy cows, by the end of their fieldwork, Samar had inadvertently learnt to feel plants.		
2022	Pro Kunstprojecten for Ocean Bloom (sinds 2004) Stroom, Den Haag Den Haag, Netherlands		
2022	Start-up Subsidy Digital Culture - Hxr Voice Stimuleringsfonds Creatieve Industrie Rotterdam, Netherlands		
2022	Start subsidy Digital Culture- DataTone Creative Industries Fund, NL Rotterdam, Netherlands With a focus on staging encounters with algorithms, DataTone wants to bring forward the creative agency of machine learning algorithms outside the realm of data extraction, colonialism, capital accumulation, automation, control and bias.		
2021	Building talent 2021 Stimuleringsfonds Creatieve Industrie Rotterdam, Netherlands With Building talent , the Stimulation Fund wants to strengthen the connection of starting makers and designers with the professional field and support the professional field by creating extra space for in-depth research and experiment. In this way, the fund aims to contribute to strengthening knowledge, experience, the network and entrepreneurship of starters.		
2020	Master Industrial Design Award Koninklijke Academie van Beeldende		

Kunsten, Den Haag The Hague,
Netherlands Award for the best project
- Master Industrial Design - Graduation
2020

2020

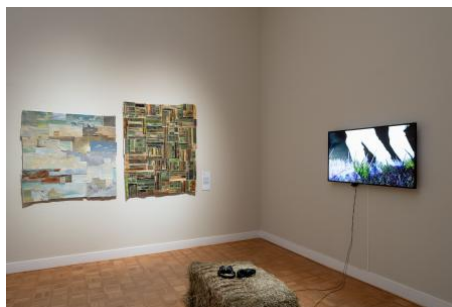
Start-up Subsidy Digital Culture -
Ocean Bloom Stimuleringsfonds
Creatieve Industrie Rotterdam,
Netherlands With the Digital Culture
Grant Scheme, the Creative Industries
Fund NL supports projects that
contribute to the quality, development
or understanding of the field of digital
culture. The scheme is in line with the
Fund's objectives to promote the
development of artistic quality, to
stimulate experiment and research and
to support reflection and debate.



Ballet Stochastique, 2026
Modular synths, Improvisation, Performance



Au Fond Du Ciel, 2025
00:19

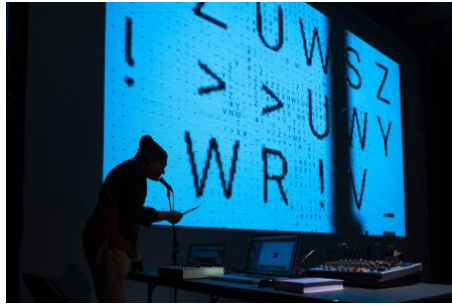


Machines for Self Care, 2023

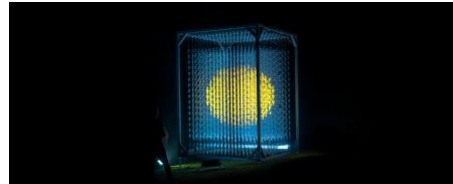


My body as sound: Observations on listening, 2024
Publication, 148 x 210 mm

Ways of Landmaking, 2023



DataTone (AV Performance), 2023



Into Thin Air, 2022
Mixed Media, 4 * 4 * 5 meters



Into Thin Air, 2022
Mixed Media, 4 * 4 * 5 meters



Ocean Bloom - Rotterdam Art 2022, 2022
1:00



Ocean Boom - Rotterdam Art 2022, 2022