PHILIP LÜSCHEN

A ‘vagued space’ pushes humanity to the margins, turning humans into ‘extras’ subjected to the main protagonist: the terrain itself. Philip Lüschen is a visual artist and scenographer whose work balances at the intersection of architecture and theatre. His practice engages with the built environment through scenographic strategies, exploring the latent potential of urban space, the role of fiction in everyday life scripts, and the performativity of controlled and uncontrolled environments. Employing 3D simulations, (scale) models, film and photography, he exposes the constructed nature of human-made environments, their influence on individual and collective agency, and their potential to be reimagined as liminal spaces, inviting new forms of engagement and discovery. “Vagueing,” his own coinage, indicates a worlding strategy that queers homogenized urban landscapes by blurring the border between fiction and reality. Emerging from a dialogue with specific environments, his work takes shape through site-specific performances, video installations, writing, and film. His projects have been exhibited internationally and are included in the collections of Huis Marseille, Museum for Photography, the Dela Art Collection, and in the form of permanent public artworks across the Netherlands.

WEBSITES

www.philipluschen.nl

SOCIAL MEDIA

www.instagram.com/philip_luschen/

EDUCATION

2020 - 2022 MA Scenography Utrecht, HKU faculteit Kunst en Vormgeving diploma

2006 - 2011 Man & Well-Being Eindhoven, Design Academy diploma

EXHIBITIONS

2026 Road Rehearsals Van Eesteren Museum Amsterdam, Netherlands
www.vaneesterenmuseum.nl/events/opening-road-rehearsals
Solo

2026 The KeyKeepers OMI - Office for Metropolitan Information Rotterdam, Netherlands
Group

2025 Museum Engine Huis Marseille Museum voor Fotografie Amsterdam, Netherlands
huismarseille.nl/en/exhibitions/memento/
Group

2025 Time Tripping Katoenhuis Rotterdam, Netherlands
www.katoenhuis.nl/event/time-tripping-x-omi
Group

2024 Walkers Calm & Punk Gallery Tokyo, Japan
nonsyntax.com
Group

2024 Walkers Starr Brooklyn New York, United States
Group

2024 Walkers Experimental Film Festival Campos Dos Goytacazes, Brazil
Group

2022 Anticipating The Thunder Over het IJ Festival Amsterdam, Netherlands
overhetij.nl/pagina/wietske-flederus-philip-luschen-

PROJECTS

2023 Vagueing the City /www.forum-online.be/nummers/februari-mei-2023/vagueing-the-city-exploring-scenographic-strategies-to-destabilize-our-built-environment Artikel in FORUM+, tijdschrift voor onderzoek en kunsten

anticipating-the-thunder
Group

2022 Vagueing The City Sint-Josef Kerk Utrecht

2021 RE-assembled Realities De Gelderlandfabriek Culemborg, Netherlands
Group

2021 Powder Pillar International Biennale of Graphic Design Chaumont, France

2019 Area B De ProjectFabriek, HEMkade Terrein Amsterdam, Netherlands Insitu installatie 'Material Encounters'
Group

2019 Powder Pillars Design in Motion Festival Amsterdam, Netherlands Tijdelijke videoinstallatie in openbare ruimte
Group

2019 Let's Play Art Gallery Metro Station Amsterdam Centraal Amsterdam, Netherlands Tijdelijke videoinstallatie in openbare ruimte
Group

2019 The New Renaissance Film Festival Close-up Cinema London, United Kingdom Film nrff.co.uk/the-other-rooms
Group

2019 The Common Inn Het Nieuwe Instituut Rotterdam, Netherlands Insitu Videoinstallatie 'Walls, Pillars, Floor' hetnieuweinstituut.nl
Group

2018 Big Art De Bijlmerbajes Amsterdam, Netherlands Insitu videoinstallatie 'The Other Rooms' bigart.nu
Group

2018 TED Museum Aan Het Vrijthof Maastricht, Netherlands Insitu installatie 'Waiting Room Survival' in tentoonstelling van Ted Noten www.museumaanhetvrijthof.nl/page.aspx?id=823
Group

COMMISSIONS

2025 Museum Engine Huis Marseille Museum voor Fotografie Amsterdam, Netherlands Video installatie www.huismarseille.nl finished

2025 Time Tripping OMI Rotterdam Rotterdam, Netherlands Site-specific performance omirotterdam.nl finished

2019 Station #02 Gemeente Heeswijk Dinther, Netherlands Kunstwerk openbare ruimte. Fase: Schetsontwerp

2018 Public Green Through Hoops Gemeente Boxtel, Netherlands Kunstwerk openbare ruimte. Fase: Gerealiseerd www.landkunst.nl/agenda/opening-kunstwerk-philip-luschen-boxtel/ finished

2016 At Zero The Air Is Yours Gemeente Loosbroek, Netherlands Kunstwerk openbare ruimte. Fase: Gerealiseerd www.designboom.com/art/philip-luschen-at-zero-the-air-is-yours-netherlands-10-11-2015/ finished

SALES/WORKS IN COLLECTIONS

2025 Museum Engine Huis Marseille Collectie Amsterdam, Nederland 3d animated film

2011 When I wake up Dela Kunstcollectie Eindhoven, Nederland

REVIEWS

2026 Pf Fotografie Magazine Magazine Claire Hoogakker Netherlands pf.nl/artikel/pf-4-over-straat-stad-en-landschap Portfolio review

2025 Museum Engine Newspaper Kees Keijer Amsterdam, Netherlands www.parool.nl/kunst-media/van-kunstfotografie-met-een-grote-k-tot-instagram-stories-amsterdams-museum-huis-marseille-viert-25-jarig-bestaan~ba115aea/?referrer=https%3A%2F%2Fwww.google.com%2F Krantenartikel over tentoonstelling

2022 Metropolis M Magazine Nadeche Remst Netherlands www.metropolism.com/nl/features/47520_nu_in_de_winkel_metropolis_m_nr_4_roleplay_eindexamens_2022 Graduates Special

AWARDS AND GRANTS

2026 Road Rehearsals Jaap Harten Fonds Netherlands Road Rehearsals

2026 Amarte Fonds Netherlands Road Rehearsals

2026 Alfred Isaac Ailion Fund Leiden, Netherlands Road Rehearsals

2022 HKU Best Graduate Award HKU, Utrecht Utrecht, Netherlands Nominatie

2022 De Pluijm Award Stichting De Pluijm Utrecht Nominatie voor onderzoeksprijs master thesis

2019 Best Experimental Film + Best Short Short Film The New Renaissaince Film Festival London, United Kingdom Nominatie

2011 Winner Keep an Eye Award Keep An Eye foundation Eindhoven, Netherlands

SECONDARY ART-RELATED ACTIVITIES

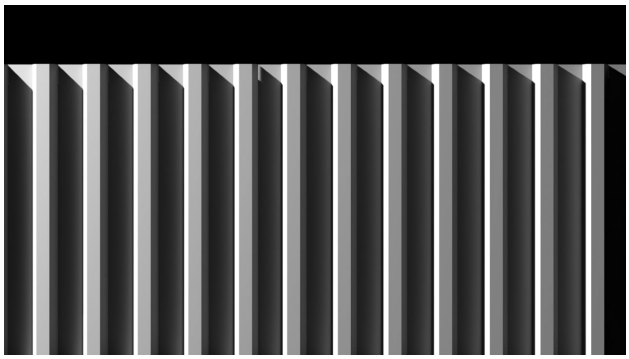
2023 - 2023 Artikel 'Vagueing the City' voor FORUM+

2022 - 2022 Guest lecturer University of Amsterdam Seminar on monumentalization Introduction Cultural Analysis

2015 - 2017 Gastdocent / Postgraduate course Masters of Form Academy of Architecture, Amsterdam



Road Rehearsals, 2026



Museum Engine, 2025
15:00



Time Tripping [excerpt], 2025
15:00



Museum Engine, 2025
3d animated film



Time Tripping, 2025
3d animated film



Time Tripping, 2025
3d animated film



Museum Engine, 2025
3d animated film



Walkers [screener], 2023
12:00



Anticipating The Thunder, 2022



Anticipating The Thunder, 2022