MARTIN GABRIEL

My subject are video games and Computer generated world, plus anything that sort of relates to it. I chose this subject because I like to play video games and explore them. I believe that responsive virtual reality is going to be very important entertainment and social tool in the near future and unavoidable after the year 2050. I like to explore the limits and differences of the digital world. Since young age I was interested in video games. I was never a big gamer that would dedicate to one game but I liked to explore many different once. Besides the narrative I was always interested in the space and limitations of video games. I often explored the boarders of a the world and tried to go as far as I could or managed to find an opening to jump out of a game area. The medium goes with it hand by hand, for some subjects of my research I like to choose 3D models (sculptures) as that allows me to work in very physical way, I like to try to bring the digital 3D models in to reality with all their aesthetically appearance and properties. The medium of painting allows me to depict time, flatness and emptiness of 3D worlds. Video works are always side specific in my work. I like to create my own 3D spaces and later make an animation out of it. I also make pictures and videos from my models that gives them 1st person perspective. Recently Im starting to be also interested in the human community surrounding video games, for instance the Twitch.tv, to address the very strange and extremely interesting subject of live game streamers. Video games are my most desirable medium but they are very difficult to create. I am most interested in creating simple 3D environment, nature like or with architecture where the player is able to access the normally blocked spaces, such as behind the walls or boarders, above the sky and below the ground. I want to encourage the player to explore.

WEBSITES

martingabriel.info

SOCIAL MEDIA

www.instagram.com/cgw.by.martingabriel/
www.youtube.com/channel/UCDXLcs0UWn6Q6wu02-RZy7Q?view_as=subscriber
vimeo.com/user36412071

MEMBER OF ARTISTS' INITIATIVE/COLLECTIVE/INCUBATOR

De Besturing

EDUCATION

2018 - 2020 Mentorring program with Jelle Bouwhuis Mondriaan

2012 - 2015 Fine Art Den Haag, Koninklijke Academie van Beeldende Kunsten diploma

EXHIBITIONS

2021 Garden of Stars Ketelstraat 23 The hague, Netherlands Summer 2 weeks garden exhibition
Group

2021 Pasrtisian mission - Shopping Intervention / Mother to Mother by Misttake Willem Twee kunstruimte s`hertogenbosh, Netherlands Colaboration with Katerina Gabriel Konarovska in the project Mother to Mother by misttake
Duo

2020 Escape room Stroom Den Haag, Netherlands Invited by Katerina Konarovska to participate in her project
Group

2019 Girls, girls, girls and boys LokArt Broumov, Czech Republic
Group

2019 Through the Walls Goethe Institute Rotterdam, Netherlands
Group

SALES/WORKS IN COLLECTIONS

2015 VKR holding Denmark 75 anniversary (one painting)

2019 Prospects & Concepts Van Nellen Fabriek Rotterdam, Netherlands Part of the Art Rotterdam art fair
Group

2019 InTake Quartair Den Haag Multidisciplinary event
Solo

2019 AvRe ruimtevaart Den Haag, Netherlands Multidisciplinary event
Group

2019 Patty Morgan Birthday De School Amstrdam, Netherlands
Group

2018 Technology in your Bed Pip Den Haag Den Haag, Netherlands Dou show together with Katerina Konarvoska
Duo

2018 Idle waterfall Pavilon Prague, Czech Republic
Solo

2018 IDDQD Holesovicka Sachta Prague, Czech Republic I was curator and organizer of this show, made possible thanks to Stroom SPOT
Group

2018 Future Farmers Fest Farm Alphen a/d Rijn, Netherlands
Group

2018 Non-Beton Place The Balcony Den Haag The Balcony, Den Haag
Solo

2017 Turn Back Time Maurits van de Laar Den Haag Maurits van der Laar, Den Haag
Group

2017 Internet Cafe, Patty Morgen Foam Amterdam, Netherlands Foam (Amstrdam), Arles Photo festival (Fr)
Group

2016 Exchanging Intimicies Quartair (Den Haag), 1435mm (Prague,CZ) Prague, Czech Republic Quartair (Den Haag), 1435mm (Prague,CZ)
Group

2015 Masters Salon 2015 Museum Curtuis te Luig, Liege Museum Curtuis te Luig, Liege
Group

2015 Masters Salon 2015 KMSKA, Antwerp KMSKA, Antwerp
Group

2015 Graduation show KABK KABK, Den Haag
Group

2015 Qoute me if I'm wron Red elephant Rode Olifant, Den Haag
Group

2015 Now or Never 3 GEM Den Haag Gem, Den Haag
Group

2014 No one gets angry Minerva Groningen , Netherlands Minerva, Groningen
Group

AWARDS AND GRANTS

2018 Mondriaan Young talent stipendium



GM 489, 2020
mixed media, 22x22x70



GM 489, 2020
mixed media, 22x22x70



proving grounds, 2020
mixed media, 62x112



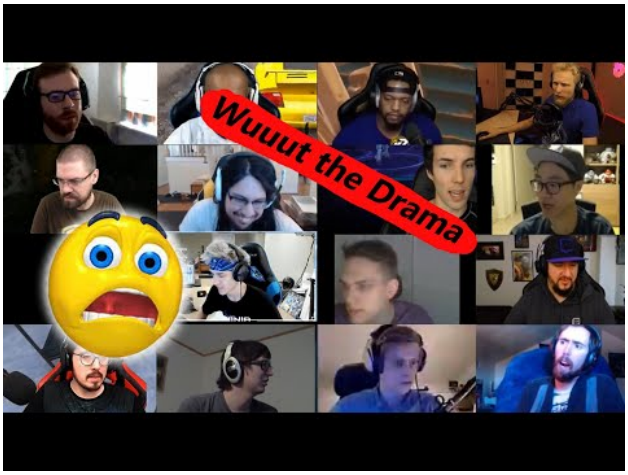
Tiny conqueror, 2020
3D print and pigments, 144x82



, 2020



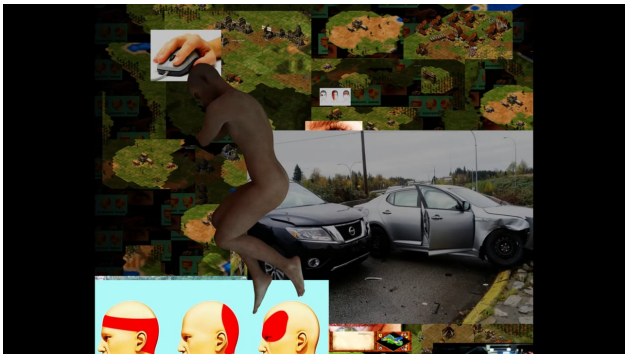
Fountain of Healing , 2019
light, paint on ABS and MDF, 65x65x150



Streamers in conversation, 2019
52m 36s



OmegaLUL, 2019
3D print and paint, 60x50x70



Falling a sleep, 2018



four elements, 2018
print on ABS plastic, levitation and mist, 200x200x160cm